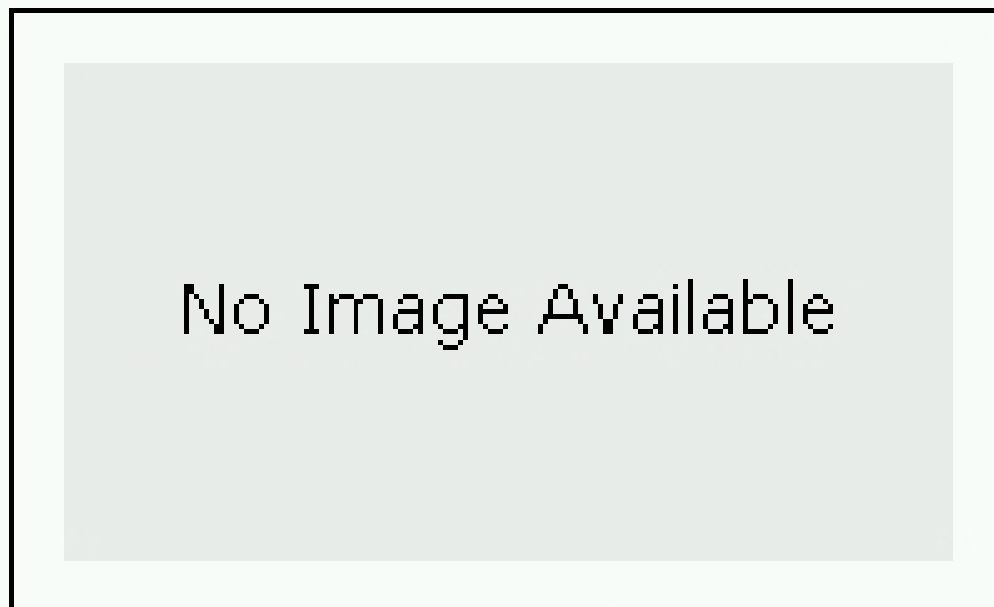


1734595-4 Product Details

 [Live Product Chat](#)

1734595-4

TE Part Number: 1734595-4

 [Active](#)
 [Add to Part List](#)

High Performance Interconnects (HPI)

 [Always EU RoHS/ELV Compliant \(Statement of Compliance\)](#)

Product Highlights:

- 1.00 mm Centerline
- Header
- Number of Positions = 4
- Housing Color = Natural
- Vertical Mount Angle

[View all Features](#) | [Find Similar Products](#)

Quick Links

- ▶ [Check Pricing & Availability](#)
- ▶ [Search for Tooling](#)
- ▶ [View Mating Products \(1\)](#)
- ▶ [Product Feature Selector](#)
- ▶ [Contact Us About This Product](#)

Documentation & Additional Information

Product Drawings:

- [1.0 MM PITCH WIRE TO BOARD CONNECTOR, HEADER, SMT, V...](#) (TIF, English)

Catalog Pages/Data Sheets:

- None Available

Product Specifications:

- [Wire To Board Serial, SMT, Pitch 1.0](#) (TIF, English)

Application Specifications:

- None Available

Instruction Sheets:

- None Available

CAD Files:

- None Available

Additional Information:

- [Product Line Information](#)

Related Products:

- [Tooling](#)
- [Mating Products \(1\)](#)

[List all Documents](#)

Product Features (Please use the Product Drawing for all design activity)

Product Type Features:

- [Product Type](#) = Header
- [Number of Positions](#) = 4
- [Mount Angle](#) = Vertical

Body Related Features:

- [Centerline \(mm \[in\]\)](#) = 1.00 [0.039]
- [Mount Style](#) = Surface Mount
- [Number of Rows](#) = Single

Contact Related Features:

- Contact Material = Phosphor Bronze
- Contact Finish = Matte Tin over Nickel

Housing Related Features:

- [Housing Color](#) = Natural
- Housing Flammability Rating = UL 94V-0
- Housing Material = High Temperature Thermoplastic

Industry Standards:

- [RoHS/ELV Compliance](#) = RoHS compliant, ELV compliant
- [Lead Free Solder Processes](#) = Reflow solder capable to 245°C, Reflow solder capable to 260°C
- RoHS/ELV Compliance History = Always was RoHS compliant

Packaging Related Features:

- Packaging Quantity = 1,000/Reel

Other:

- Brand = AMP